**Agents Behavior Evolution using Python**

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**Useful Logos:**

**Other Logos:**

1. **Check Folder “evoBoids Literature” Papers:** Especially the one tagged with “evoJustify” at the end of the name
2. **Evolutionary Predator / Prey (**[**https://sites.google.com/site/scriptbotsevo/home**](https://sites.google.com/site/scriptbotsevo/home) **)**
3. **Evolutionary Boids example (**[**https://github.com/LiuChenLu/EvoBoids**](https://github.com/LiuChenLu/EvoBoids) **)**
4. **Craig Reinolds on EC and GP (list of papers):** <http://www.red3d.com/cwr/evolve.html>
5. **Sexual – Swimer Emergent Morphology and Locomotion WITHOUT A FITNESS FUNCTION:** <http://www.ventrella.com/Alife/Sexual/sexual_0.html>
6. **Competition, Coevolution and the Game of Tag**: <http://www.red3d.com/cwr/papers/1994/alife4.html>